



SERVING AS UMPIRE

An MLP's Umpire's role is to call all our All-Stars players "SAAFEEEE!!!" (everyone is safe!) in a dramatic and fun way each time a player crosses home plate. Plus, staff will give you a fun vest to wear!

Read through for more important details about this fun and low-pressure role!



1

Playing Catcher

Since we are a non-competitive league, not every team has every typical baseball position filled. This includes Catcher.

As batters come up to bat, the volunteer or Coach will inform you if the player needs to use a batting tee or will be Coach pitched.

In the event a Coach is pitching to their player, and no Catcher is assigned, we ask you try to capture the balls if the player misses and throw them back to the Coach. Remember, there are no balls or strikes in our games and our players can swing as many times as needed to hit the ball.

2

Clearing the Plate

After a player hits a ball, you want to move any bats or batting tees away from home plate in the event a player is running home.

This job requires quick movement to remove the items that can be a tripping hazard so you can be ready to give the best "SAAAFEEEE" you can muster!

Clearing the plate and calling all players who cross it safe, is the most important component of this job.

Our games only have two innings, so each team will bat twice.

3

End of Game

After the last batter on the home team crosses home plate, the game is finished! It is time for the players on each team to line up on their baselines one more time to slap hands and tell each other "good game."

After most games we will take a group picture of all players, buddies, coaches, and other volunteers from the game as a keepsake.

Once the picture is taken, you are all set. Please return your umpire vest to the volunteer table or a an MLP staff member (blue shirt). Thank you for volunteering your time with us, and we hope to see you again!